

## Escape from Reality

DISCLAIMER: This item may have been submitted in response to a school assignment. See Linked Data.

The item I chose that best illustrates the past six months in quarantine is a screenshot of my favorite videogame, Valorant. Although I could have chosen any other videogame, I decided to choose Valorant because it is the main game that has brought a lot of happiness to my friends and I when we play it everyday during this quarantine. During this unprecedented time because we must stay safe by isolating ourselves from each other, many people have been experiencing loneliness because they have not had an actual, social interaction in such a long time. Fortunately, through Valorant, I never felt any negative emotions because this game has always allowed my friends and I to play together and build a stronger relationship whenever we were done with our school work. The reason why Valorant connects to the pandemic is because it has been a great way for my friends and I to take a step back and escape from reality. Valorant best represents my current experience as a junior in highschool during a period of unrest in this country because as a junior with many AP classes, high school can feel really stressful and tiring at many times, however I have learned that it is important to focus on my mental health at all times. Thus, playing Valorant with my friends has really helped us relax and forget about all the problems in the world for a brief period of time. Furthermore, I see that a lot of students in highschool complain how this pandemic has stolen a lot of our time that could have been spent making memories, however, I have taken a different approach to this because I found that playing video games such as Valorant is the best way to make

memories with friends and it has helped me realize that despite the hardships we face during this pandemic, my friends and I will always have each other's backs.